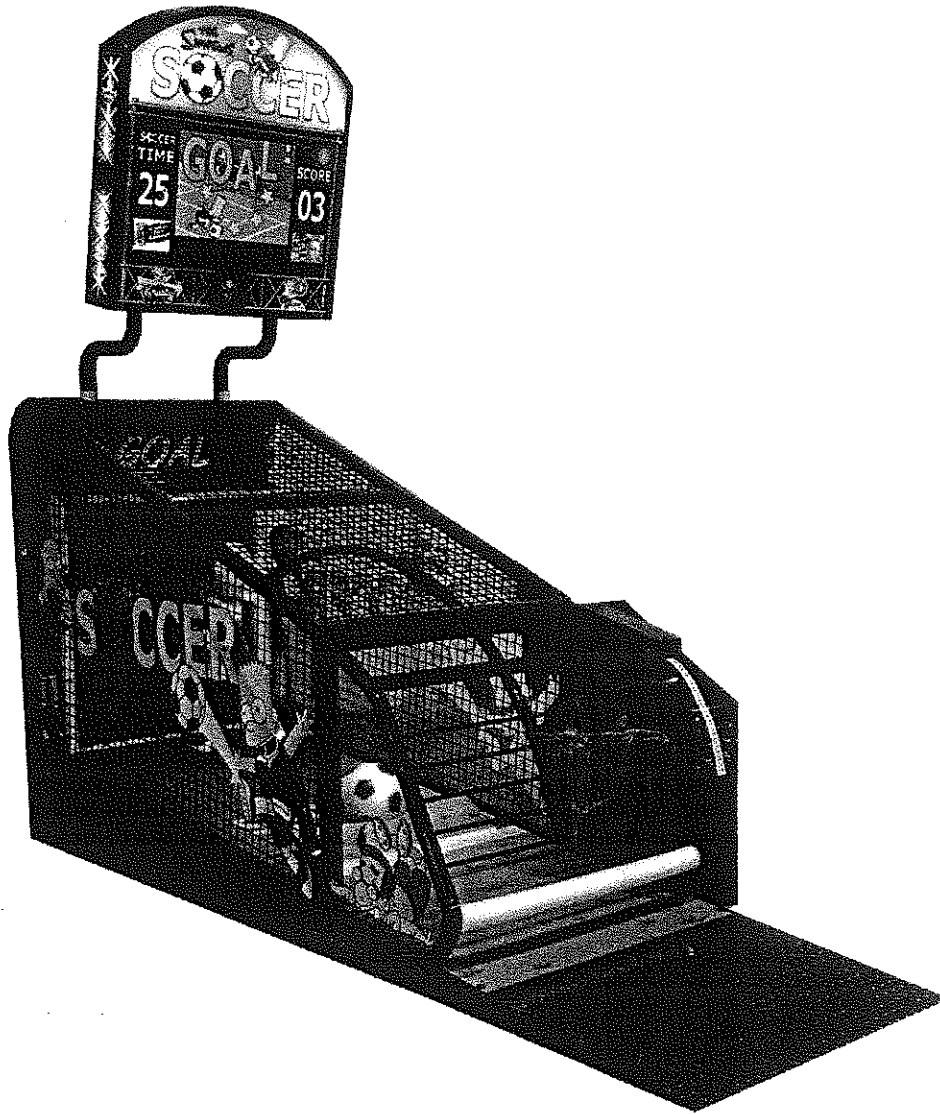# The Simpsons Soccer

STANDARD OPERATING MANUAL

Rev. 9-4-12
(Software Version: 07-30-12)

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- Standing or climbing on the machine is prohibited to avoid injury

- *Coastal Amusements reserves the right to change or revise this publication at any time without prior notification.*

POWER SOURCE

IMPORTANT!

MACHINE MUST BE CONNECTED TO A GROUNDED POWER SOURCE OF 120 VOLTS AC.

MACHINE MUST HAVE GROUND CONNECTION FOR PROPER OPERATION AND USER SAFETY PROTECTION.

DO NOT OPERATE EQUIPMENT WITH GROUND LEAD CUT OFF POWER CORD.

COIN CHUTE 2 CREDITS
(OFF, 1-10) [default: 1]
This option controls how many credits are given for a coin inserted in to coin mech 1.

MAXIMUM CREDITS
(1-99) [default: 99]
This option sets the maximum number of credits stored in the game.

TICKET POINT VALUE
(1-5) [default: 1]
Set this option to the point value of your tickets.

Note: This setting must be accurate in order to correctly calculate the overall percentage payout of the game.

TICKET MONETARY VALUE
($0.001 TO $0.10, $0.001 increments) [default: $0.01]
This option should be set to the value of one ticket.

Note: This setting must be accurate in order to correctly calculate the overall percentage payout of the game.

COST PER GAME ($0.25 TO $5.00) [default: $0.50]
Set this option to the monetary cost of a game for accurate bookkeeping stats.

Note: This setting must be accurate in order to correctly calculate the overall percentage payout of the game.

<u>TICKET TABLE</u>

<u>(GOALS: 1-50, TICKETS: 0-200)</u>

NO GOALS		2 TICKETS
GOALS:	4	4 TICKETS
GOALS:	7	6 TICKETS
GOALS:	10	8 TICKETS
GOALS:	13	16 TICKETS
GOALS:	16	25 TICKETS
GOALS:	19	35 TICKETS
GOALS:	22	50 TICKETS
GOALS:	25	75 TICKETS

These eight settings can be customized for any number of goals and tickets.

Note: All subsequent values must be higher than the previous values in each row.

AUDITS

	CURRENT	LIFETIME
COIN CHUTE 1	0	0
COIN CHUTE 2	0	0
TOTAL COINS	0	0
FREE PLAY STARTS	0	0
GAMES PLAYED	0	0
TICKETS DISPENSED	0	0
AVERAGE TICKETS	0	0
TICKET PAYOUT VALUE	0%	0%
AVERAGE SCORE	0	0
TIME ON	0Y 0D 00:00:00	0Y 0D 00:00:00
PLAY TIME	0Y 0D 00:00:00	0Y 0D 00:00:00

This screen will show all bookkeeping information.

DIAGNOSTICS

SWITCH TEST

RESET	BALL RELEASE OPEN
ATTENDANT	BALL RELEASE CLOSED
MENU	BALL SENSOR
GOAL1	BILL ACCEPTOR
GOAL2	BLOCK
GOAL3	COIN 1
GOAL4	COIN 2
GOAL5	TICKET NOTCH

IO REVISION 04 12 12 14 17

IO SYS FLAGS 00

Engage any of these switches to test if they are working correctly.

VIDEO

COLOR BARS

CONVERGENCE

WHITE

RED

GREEN

BLUE

These options will display graphics on the monitor to check video output.

AUDIO

100 HZ

1000 HZ

10000 HZ

STEREO

These options test the speaker output.

MOTHERBOARD

MOTHERBOARD INFORMATION:

FOXCONN

G41MX 2.0/G41MX-K 2.0

BIOS: 0

VIDEO: 06E410DE

AUDIO: 0DC1105B

NIC: 0DC1105B

SOFTWARE VERSION: V 0.9.4

This option will give you information about the hardware in the game.

SOCCER GAME BLOCK DIAGRAM