

HIGH-ENERGY ESPORTS ATTRACTION



THE ONLY WAY TO RUN IN VR

Experience movement without boundaries in VR games

As immersive as free-roam VR but within a small footprint

ESPORTS INCREASES YOUR REVENUES

 Stimulate 30% repeat play with ongoing contests sponsored by HP



Reach a new and loyal audience of gamers

\$100,000 ANNUAL PRIZE POOL!



EVERYONE CAN WIN!

Excite both elite gamers and casual players



Elite

Running Hard to master Gain new rivals Twitch streaming New audience

Casual

Roaming
Easy to play
Forge new friendships
Social sharing
Current guests



Over 40% of players visit **primarily to play Omni Arena**, creating an **anchor attraction** for your venue that is both affordable and compact.

Featuring the brand-new Omni 2.0 motion technology



Patented 360° movement platform

Strapless harness for fast player setup

Omni Overshoes for easy operation

Automated software for minimal labor

Commercial-grade VR components



With 1MM+ plays and 3,000 Omnis shipped to 45 countries, the Omni motion technology is the most popular and proven VR gaming system on the planet!

Top VR Games

Including all popular game genres attracting a broad range of guests



- Curated from the Omniverse games library
- Featuring co-operative and player-vs-player shooters, thrilling adventures, frightening horror, and kid-friendly games









Don't settle for just a shooting gallery!

Complete Customer Experience

Guests receive their gameplay video with your logo embedded



- Staging area and social sharing stations entertain customers before and after VR
- Charge \$15 or more for 20 minutes of fun, not just a quick 5-minute game

Highly Automated Attraction

Easy-to-use interface for 4:1 player-to-attendant ratio



Built-In Staging

Automated staging area for quick player setup

20 players/hour



Queuing App

Eliminates revenuelosing wait lines











Offer free-roam VR without boundaries in a compact and affordable attraction!







"With \$97,000 in 4 months, it's exceeded our expectations!"

- Darren Spohn, Owner, Pinballz "Ultim competiti stan

"Omni Arena takes VR to the next level. Our guests play again and again thanks to the \$100,000 prize pool."

> - Eddie Hamann, Managing Member, Andretti

"We purchased Omni Arena because of its ability to drive traffic to our small venue."

- Doug Roth, Owner, Scary Strokes "Ultimately, we need to beat our competition. Omni Arena makes us stand out and helps us reach a new audience of gamers."

> - Tony Cui, Owner, Vertex Arena

REQUEST A QUOTE TODAY!





(800) 524-2343 | sales@betson.com | www.betson.com

Bringing Esports Out Of Home